

Cool drink Innovation

Prior Knowledge

Year 3: Musical instruments, hats

KS1: Fridge magnet, roly poly toy, toast (Y2), moving picture, fruit salad and shadow puppets (Y1)

EYFS: Cooking and baking activities such as fruit smoothies and biscuits, junk modelling.



My Component Knowledge:

Lesson 1: I can understand the brief.

Lesson 2: I can investigate cold drinks.

Lesson 3: I can find out what the consumer is looking for.

Lesson 4: I can design a cold drink.

Lesson 5: I can make a cold drink.

Lesson 6: I can evaluate a cold drink.

My Composite Knowledge:

I can understand and respond to a brief. I can make a cool drink for a consumer. I can evaluate and improve my design.

My Powerful Knowledge:

I can design and produce an object based on a specification. I can evaluate and suggest changes to my product.



Key Vocabulary

Tier 1: taste, peeler, sieve, grater, whisk, healthy water, fizzy water, milk, yoghurt, cost, fruit, fruit juice

Tier 2: texture, interview, allergy, tasting panels, advertising, market research, ingredients

Tier 3: design specification, consumer, questionnaire, evaluation.



What are cool drinks for?

Can you evaluate your product?

Which skills will I need to make my drink?

